

# 5<sup>th</sup> Player

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## Mission Granite Curling Club – 5<sup>th</sup> Player

### General

#### 5<sup>th</sup> PLAYER POLICY FOR LEAGUES

- A fifth team member is a player selected by the team to act as their designated spare in the event one of the registered team members is not available for any game. There will be no cost associated to naming a 5<sup>th</sup> team member.
- To qualify as a 5<sup>th</sup> team member, they must be registered and paid member for MGC.
- A 5<sup>th</sup> team member will be considered a team member and not as a spare and as such will be allowed to play any position on the team. This also allows a team to play with one regular player, their 5<sup>th</sup> player and 2 additional spares and they will not default their game.
- It will be left to each individual team to decide if they would like to name a 5<sup>th</sup> member and if they choose to do so it will be that team's responsibility to find and sign on the additional member.
- If a team selects a 5<sup>th</sup> team member and in order to qualify as such it will be the skips responsibility to provide the name of the 5<sup>th</sup> player to their league captain. This must be done during the registration period and the 5<sup>th</sup> team member must be confirmed and registered before November 30<sup>th</sup> of the season.
- If a team has a designated 5<sup>th</sup> team member and that 5<sup>th</sup> team member is not available to play in a game when called upon then that team can use up to 2 regular spares as per the spare rules.
- A team may have a 5<sup>th</sup> and 6<sup>th</sup> team member on a team.